

**Sail Simualtor Respondents Ranked Items**

Rank	1	2	3	4	5	6	7	8	9	10	11	12	13	14	Points	%	Priority
a2	8	7	2	11	2	5	0	1	1	0	0	2	1	1	435	10,10%	Introduce realistic weather model
a1	12	5	2	4	5	1	3	1	1	1	1	2	3	0	418	9,71%	Introduce an artificial umpire that judges by ISAF RRS
a14	5	3	7	2	5	4	1	7	1	1	1	2	1	1	382	8,87%	Improve physics
a7	3	3	3	9	4	4	4	2	2	1	1	1	1	3	367	8,52%	Allow for user made modifications to boat skins
a5	1	4	5	1	4	6	4	3	3	3	3	1	2	1	337	7,83%	Allow import of real time weather data
a6	1	0	4	3	4	6	6	6	0	3	5	1	0	2	319	7,41%	Decrease latencies
a3	4	3	2	1	5	2	5	0	7	2	3	1	2	4	313	7,27%	Add more off-shore boat classes
a4	2	1	5	2	5	2	5	6	2	1	2	0	6	2	312	7,25%	Add more venues
a13	0	5	4	2	4	0	3	0	6	4	4	1	3	5	285	6,62%	Introduce replays
a11	2	3	3	1	0	2	2	8	1	4	5	4	3	3	271	6,30%	Add scrolling in in-game chat
a12	1	2	1	0	1	5	4	4	6	4	2	4	1	6	251	5,83%	Allow user managed ranking/tournaments in on-line ranking system
a9	1	2	3	2	0	0	2	1	3	12	5	4	2	4	239	5,55%	Add ability to kick players
a10	0	0	0	3	1	3	1	2	4	3	3	9	9	3	191	4,44%	Add in-game screen-shots
a8	1	3	0	0	1	1	1	0	4	2	6	9	7	6	185	4,30%	Add in-game on-line voice communication

**total awarded points by all respondents 4305 100,00%**

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